

City of Piney Point Village

7676 WOODWAY DR., SUITE 300 HOUSTON, TX 77063-1523

TELEPHONE (713) 782-0271 FAX (713) 782-0281

THE CITY OF PINEY POINT VILLAGE SPECIAL COUNCIL MEETING MONDAY, NOVEMBER 22, 2021 6:30 PM

NOTICE IS HEREBY GIVEN THAT THE CITY COUNCIL OF THE CITY OF PINEY POINT VILLAGE WILL HOLD A SPECIAL MEETING ON MONDAY, NOVEMBER 22, 2021, AT 6:30 P.M. AT CITY HALL, 7676 WOODWAY, SUITE 300, HOUSTON, TEXAS, TO DISCUSS THE AGENDA ITEMS LISTED BELOW.

Remote participation is available. Attend using the link:

https://us06web.zoom.us/j/88680665447?pwd=OWFmd0ZBZ2lqQUJRdm5rMDRybUltQT09.

Join by phone at: +1 346 248 7799 US (Houston)

Meeting ID:

886 8066 5447

Passcode:

804739

DECLARATION OF QUORUM AND CALL TO ORDER

- 1. Discuss and take possible action on the City Administrator's Employment Agreement.
- 2. EXECUTIVE SESSION: The City Council will adjourn into closed executive session pursuant to Section 551.071 of the Texas Government Code (Consultation with Attorney), and pursuant to Section 551.074 of the Texas Government Code (Personnel), specifically to deliberate the appointment, evaluation, reassignment, duties, discipline, or dismissal of the City Administrator and to deliberate employee salary increases.
- 3. Discuss and take possible action on items discussed in Executive Session.
- 4. Adjourn

CERTIFICATION

I certify that a copy of the November 22, 2021, Special Meeting Agenda of the Piney Point Village City Council was posted in a place convenient to the general public in Compliance with Chapter 551, of the Texas Government Code on November 19, 2021.

Karen Farris
City Secretary

In compliance with the Americans with Disabilities Act, the City of Piney Point Village will provide for reasonable accommodations for persons attending City Council meetings. This facility is wheelchair accessible and accessible parking spaces are available. To better serve you, your requests should be received 48 hours prior to the meeting. Please contact Karen Farris, City Secretary, at 713-230-8702.